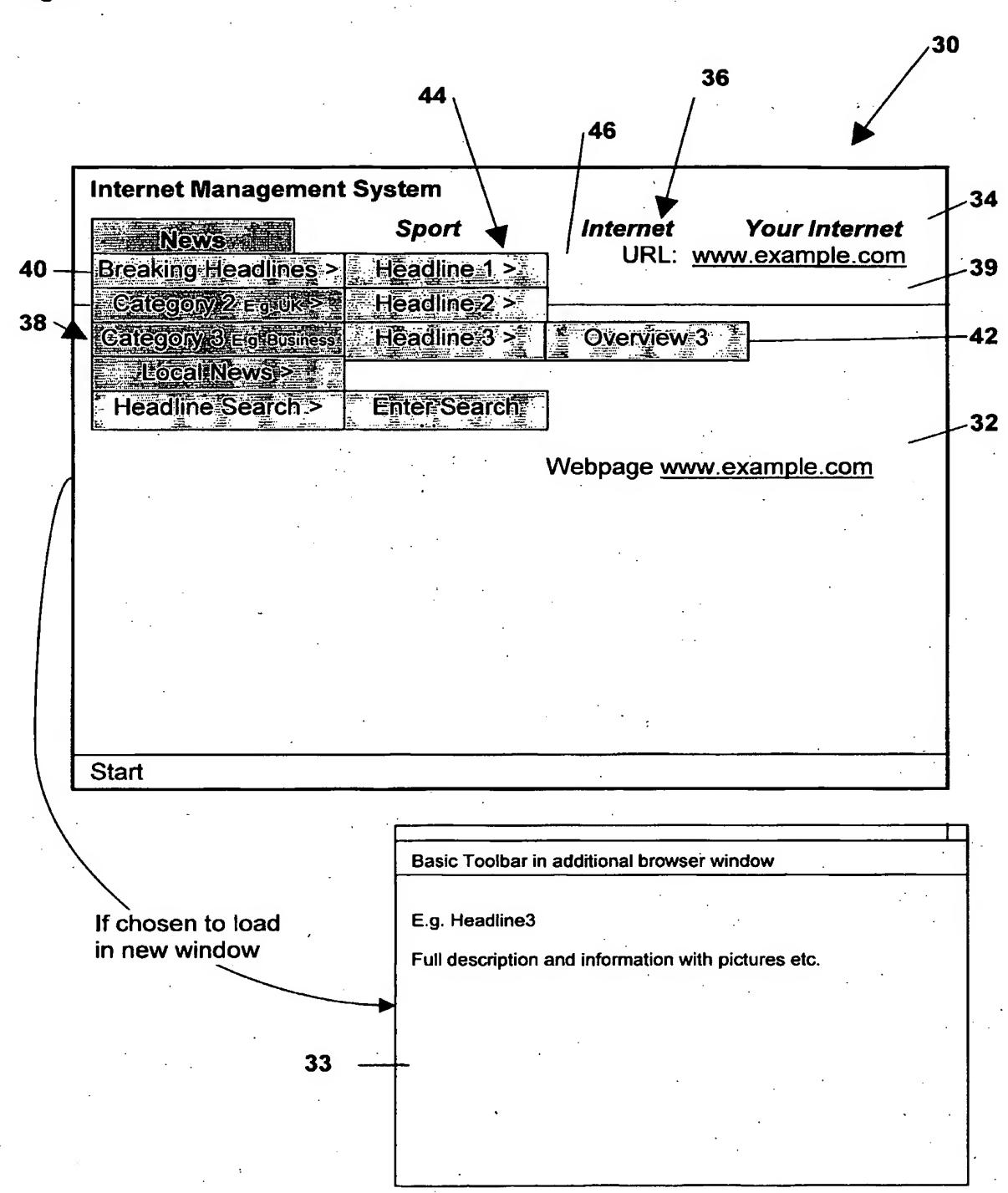
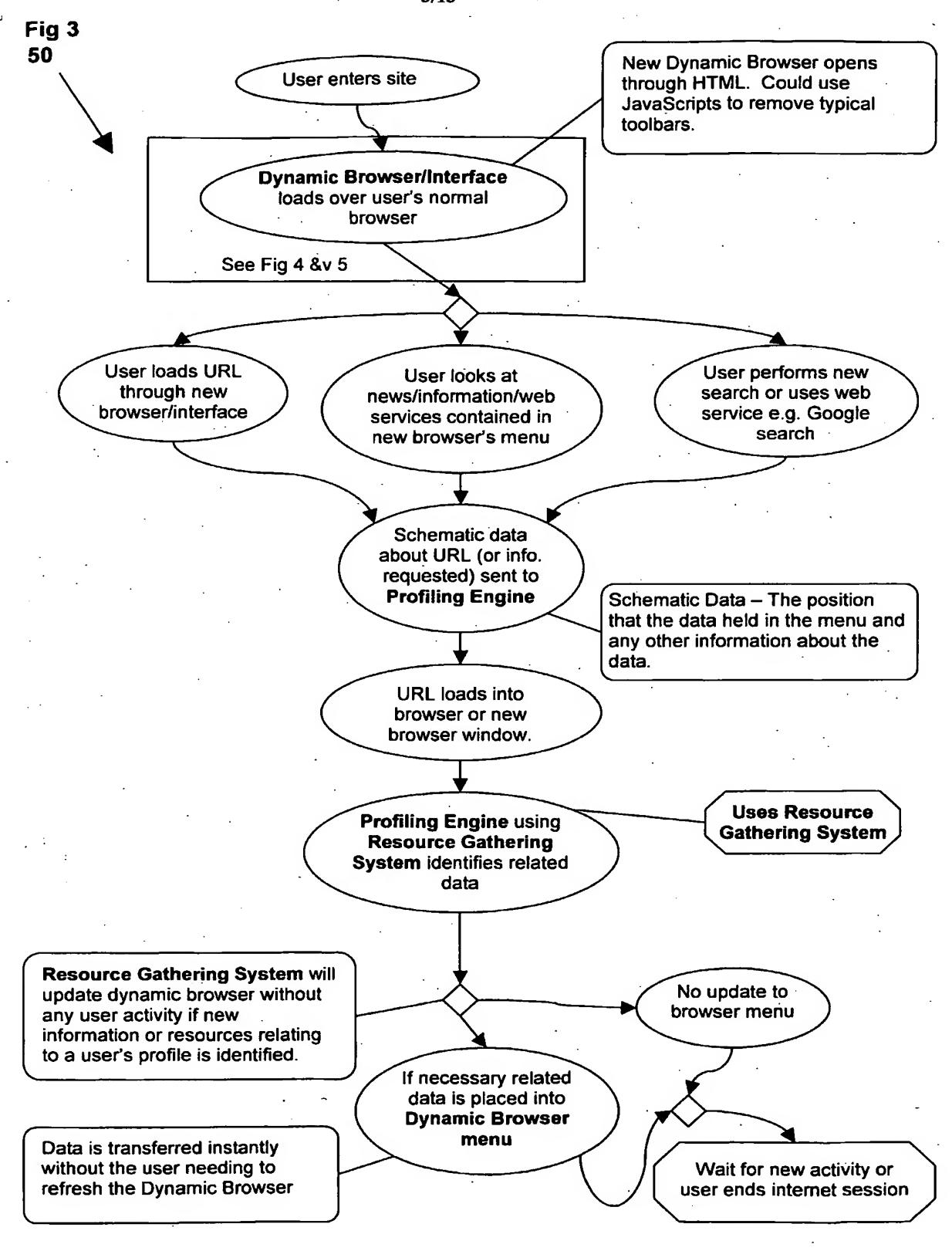
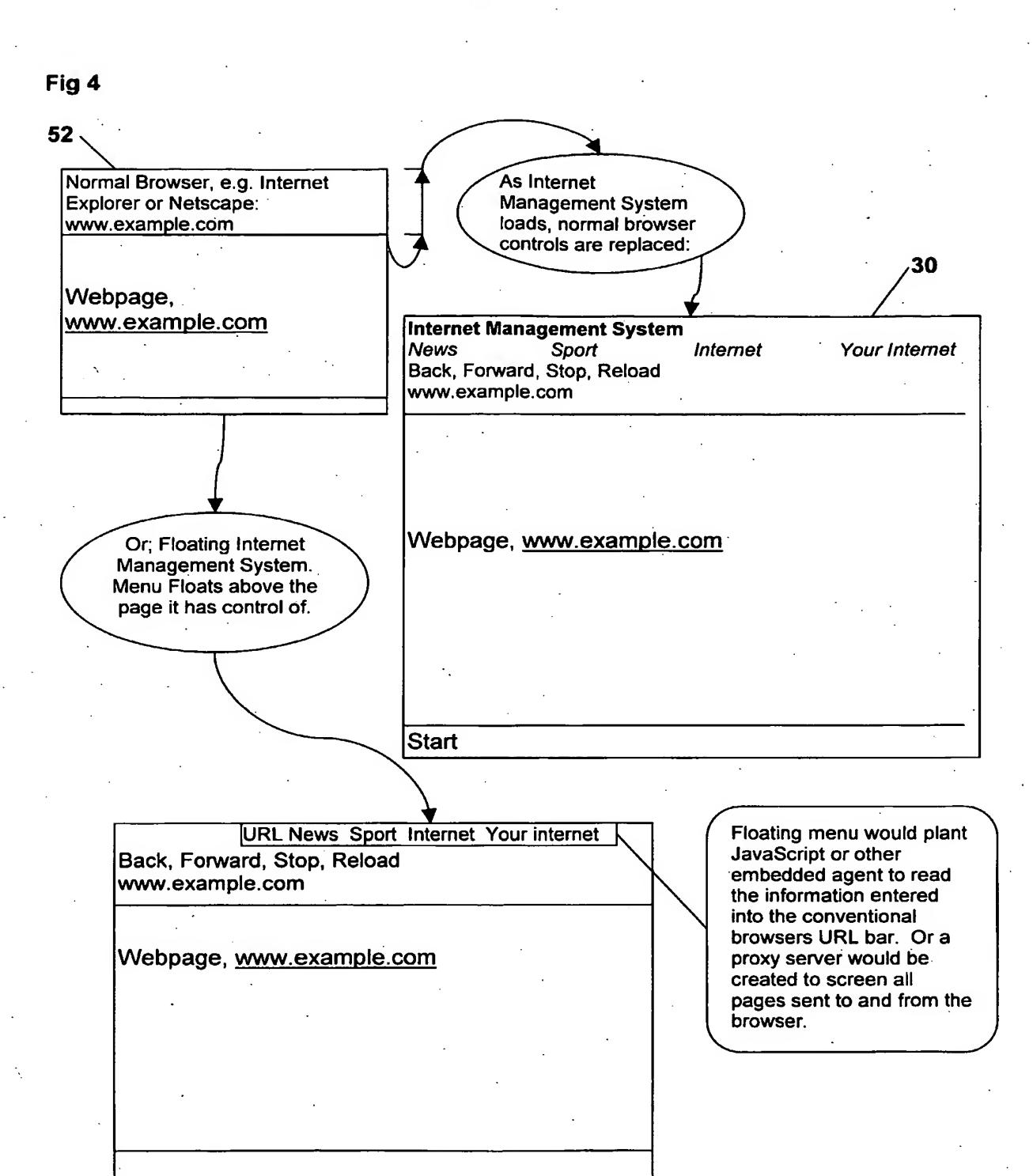
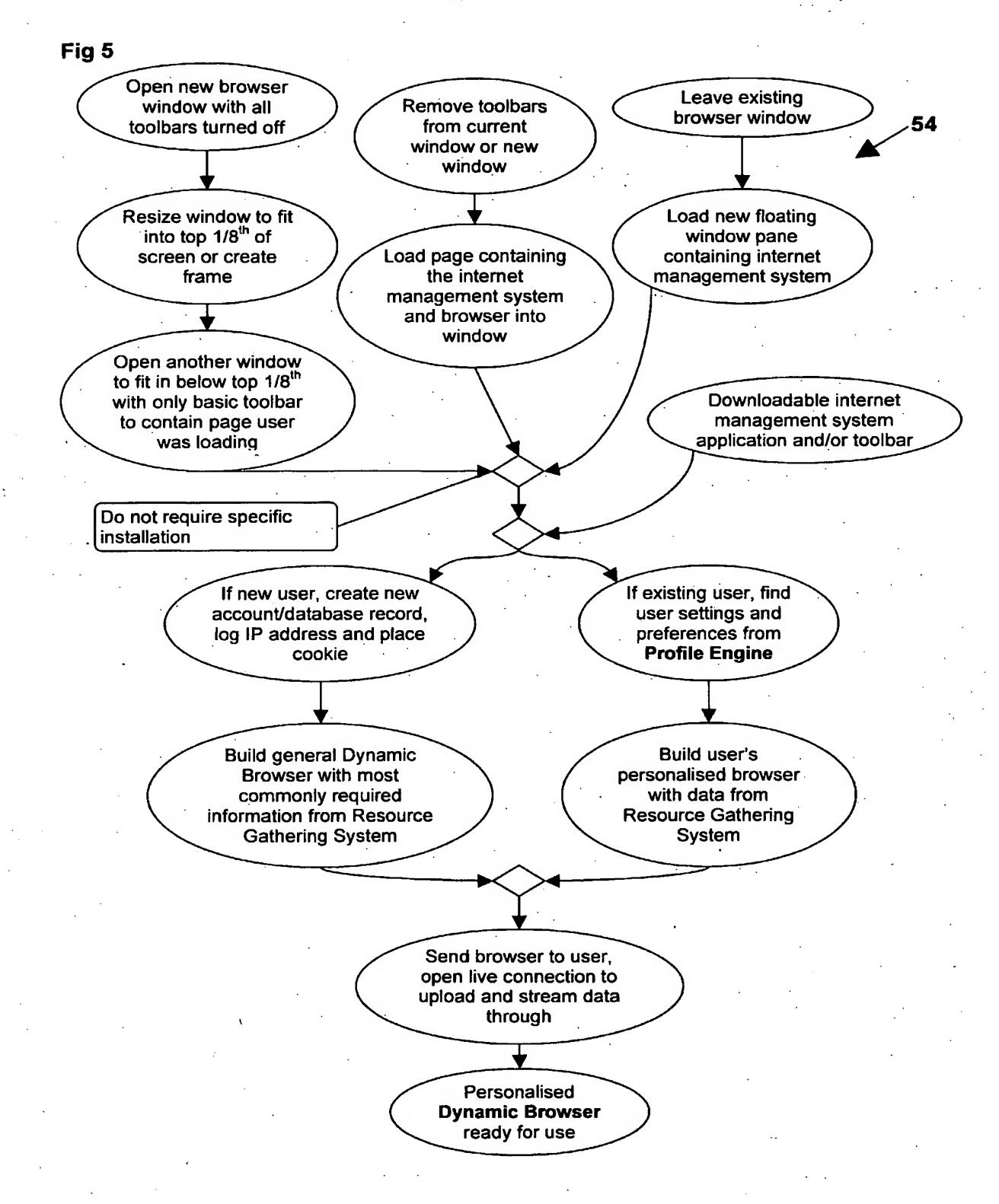
Fig 1 **Dynamic** 14 Browser/Interface INTERNET **Resource Gathering Profile Engine System** Using historical user data and data mining 16 20 User Data -**Database** Places information **User Profiles** - Database **Related Information** and Resources -**Database** 

Fig 2









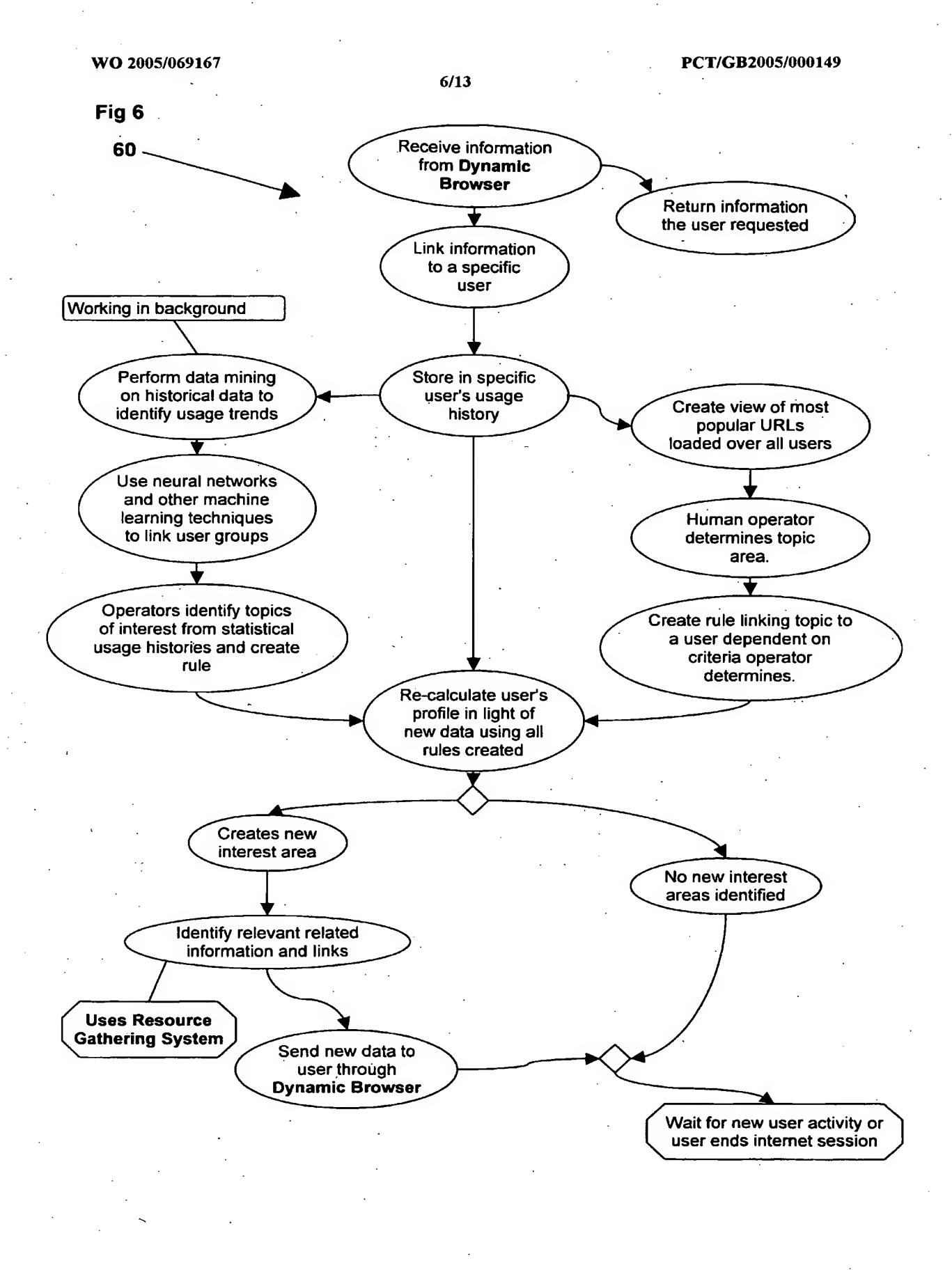


Fig 7 System works in **70** Receive a Patterns in URLs and background, topic/interest area resources used by all automatically from **Profiling** users will identify related Engine via database information. This will also link users of similar interests by sending them to the same websites and internet Data mining on Starting with the most resources historical user data will common interest/topic determine groups of over all users, human operators look at the related URLs, web services and users topic **Automatic** Grouped data ranked They then manually according to number of determine the best accesses websites, news feeds, newsgroups, chat **Use Profiling Engine** rooms and web data (topics linked to a services for the topics ·URL by an operator) to determine related resources from usage data Most commonly accessed data considered most relevant Updates automatically for each topic after the operator has established the data source A team of human operators will constantly be searching the Establish relevance of internet for new interesting, resources, attach to funny or informative material to add to users' dynamic browser. topic and store in database Send relevant data back to **Dynamic** Browser of users interested in topic in

real time.

Fig 8

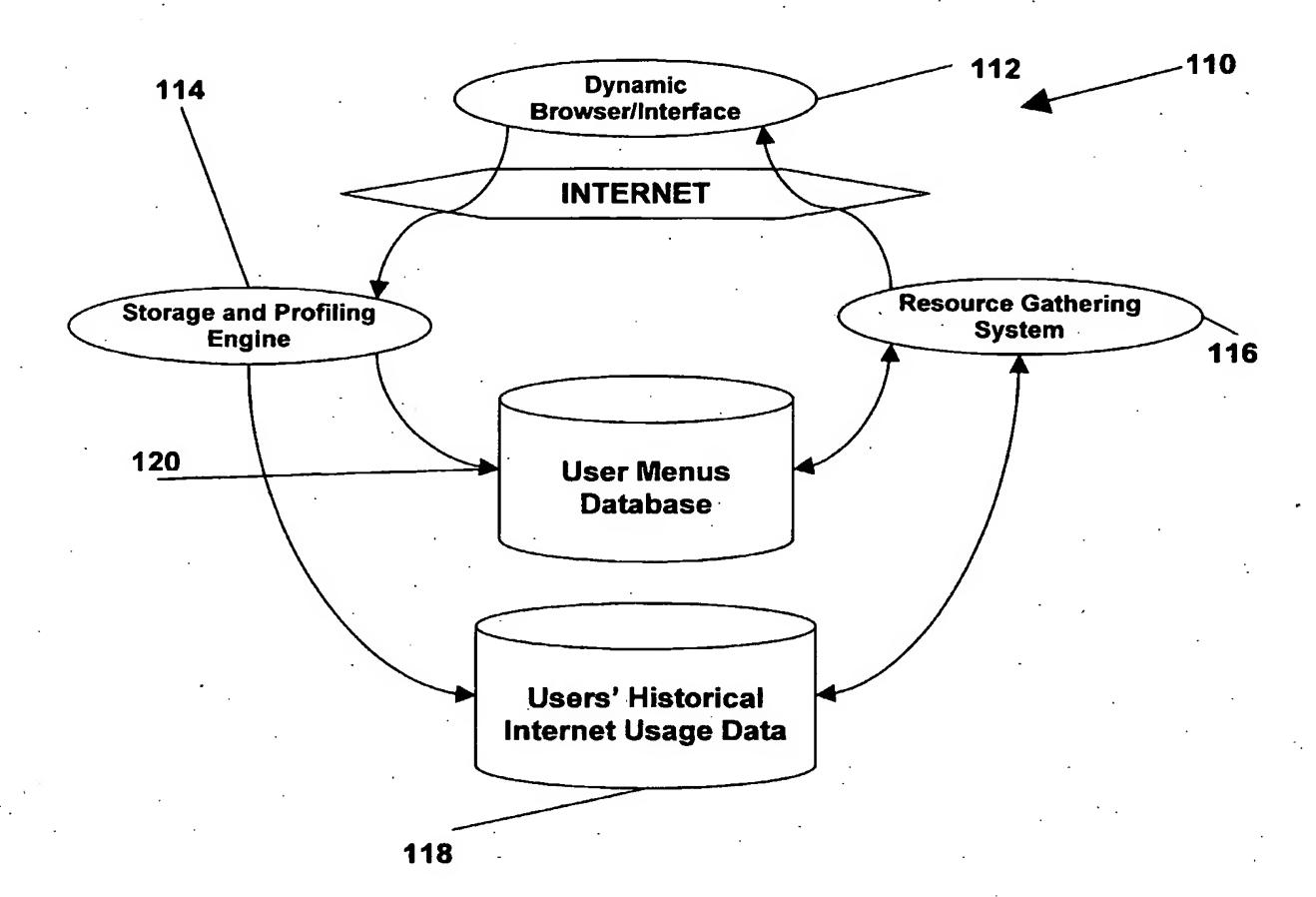


Fig 9

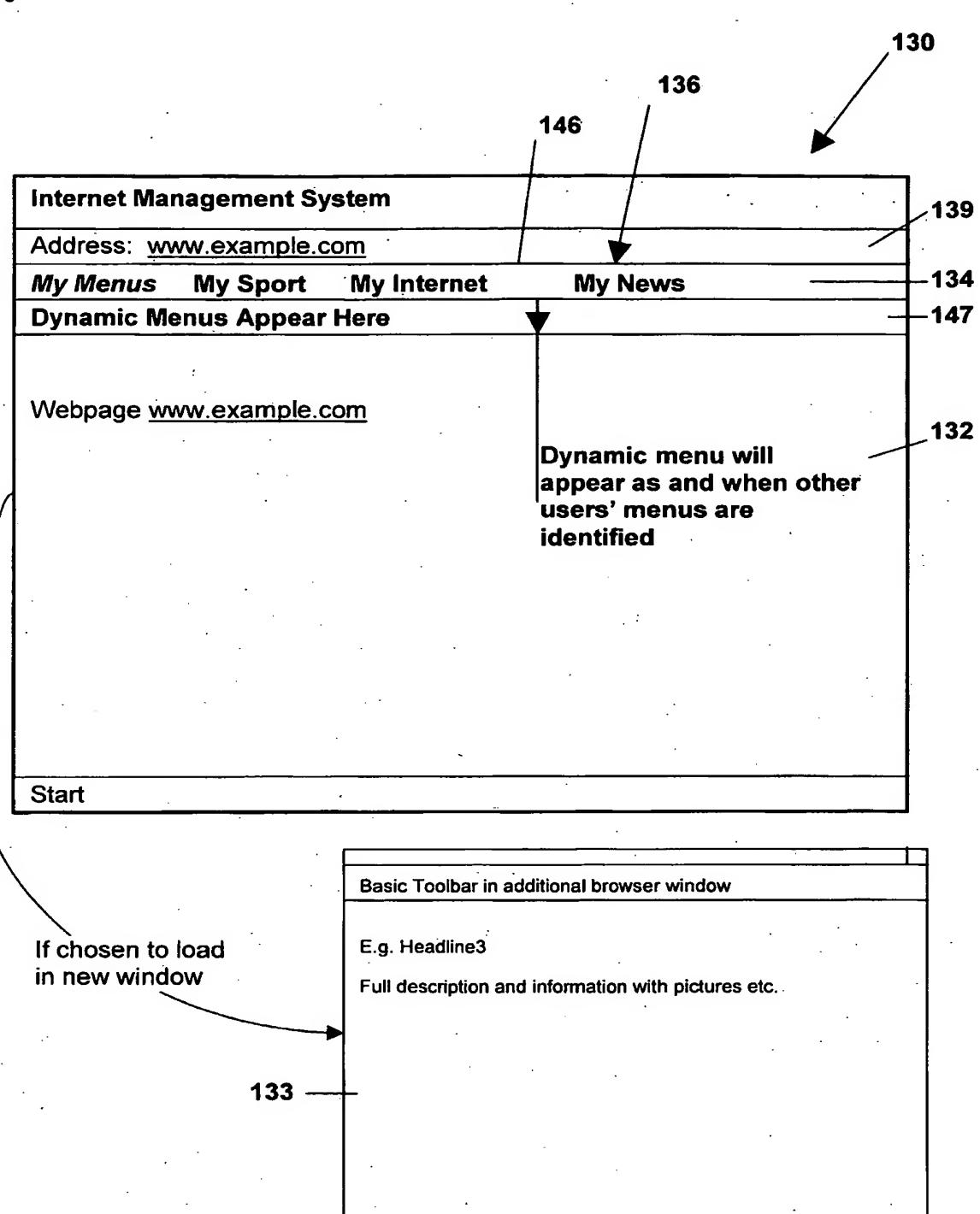
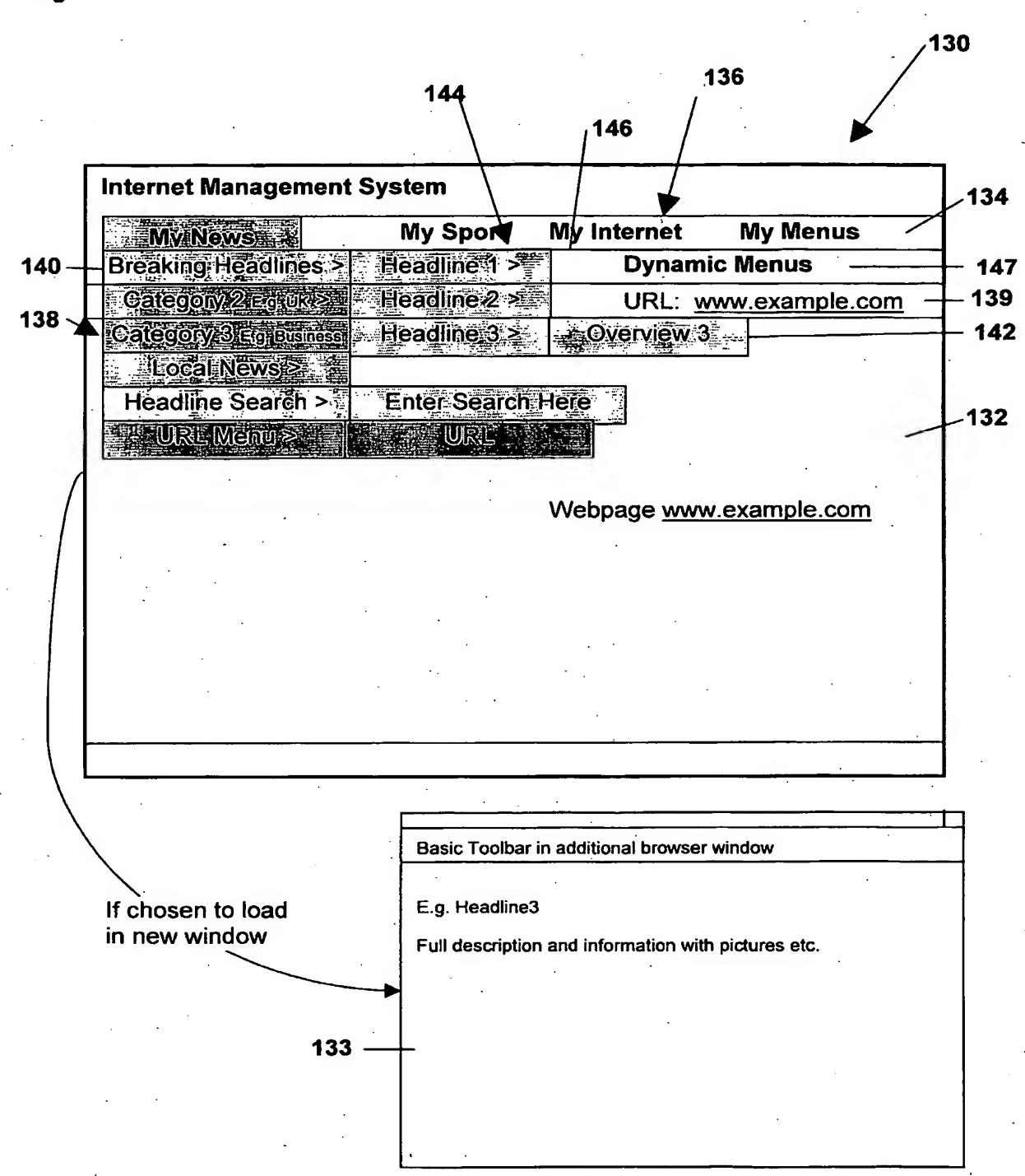
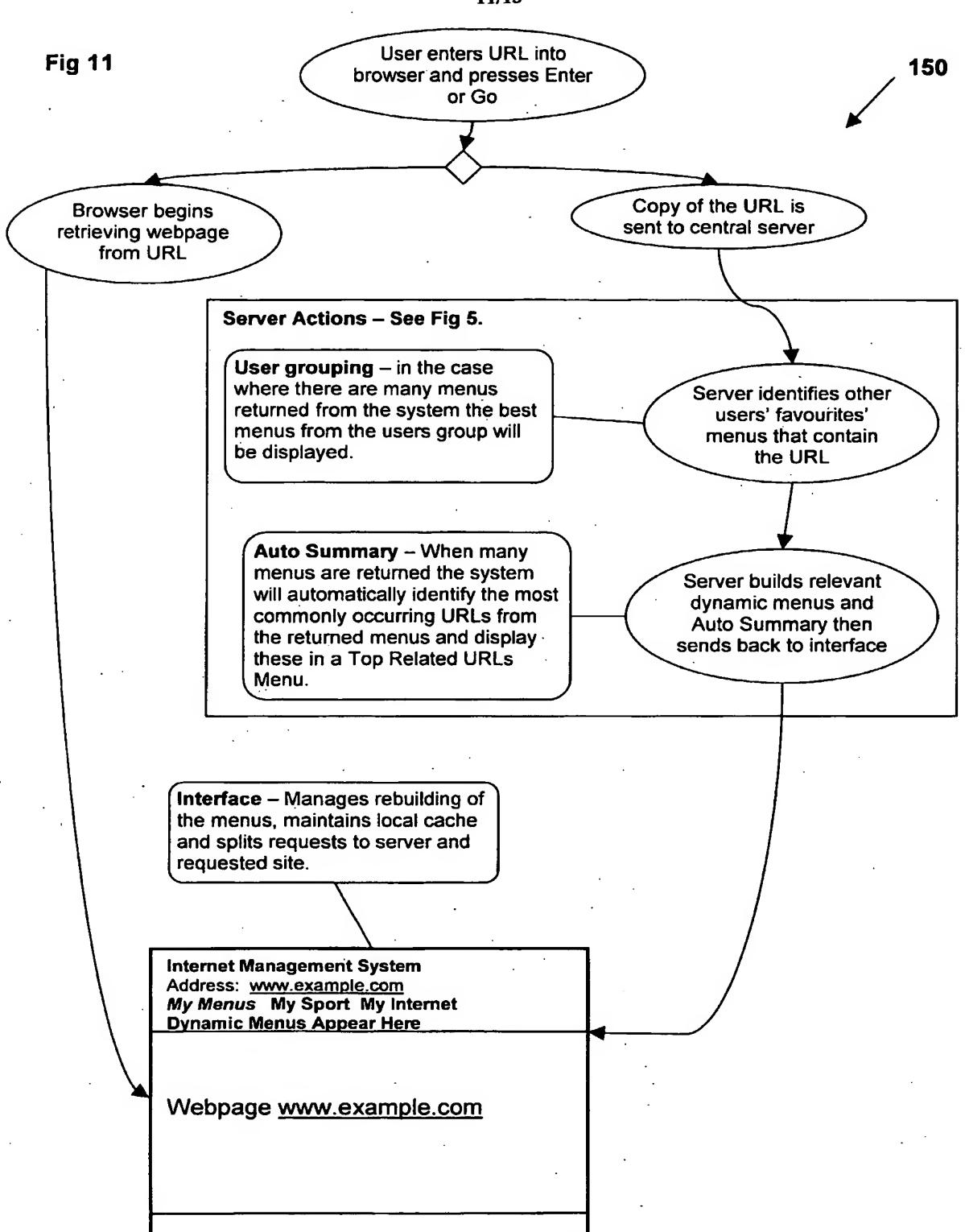


Fig 10





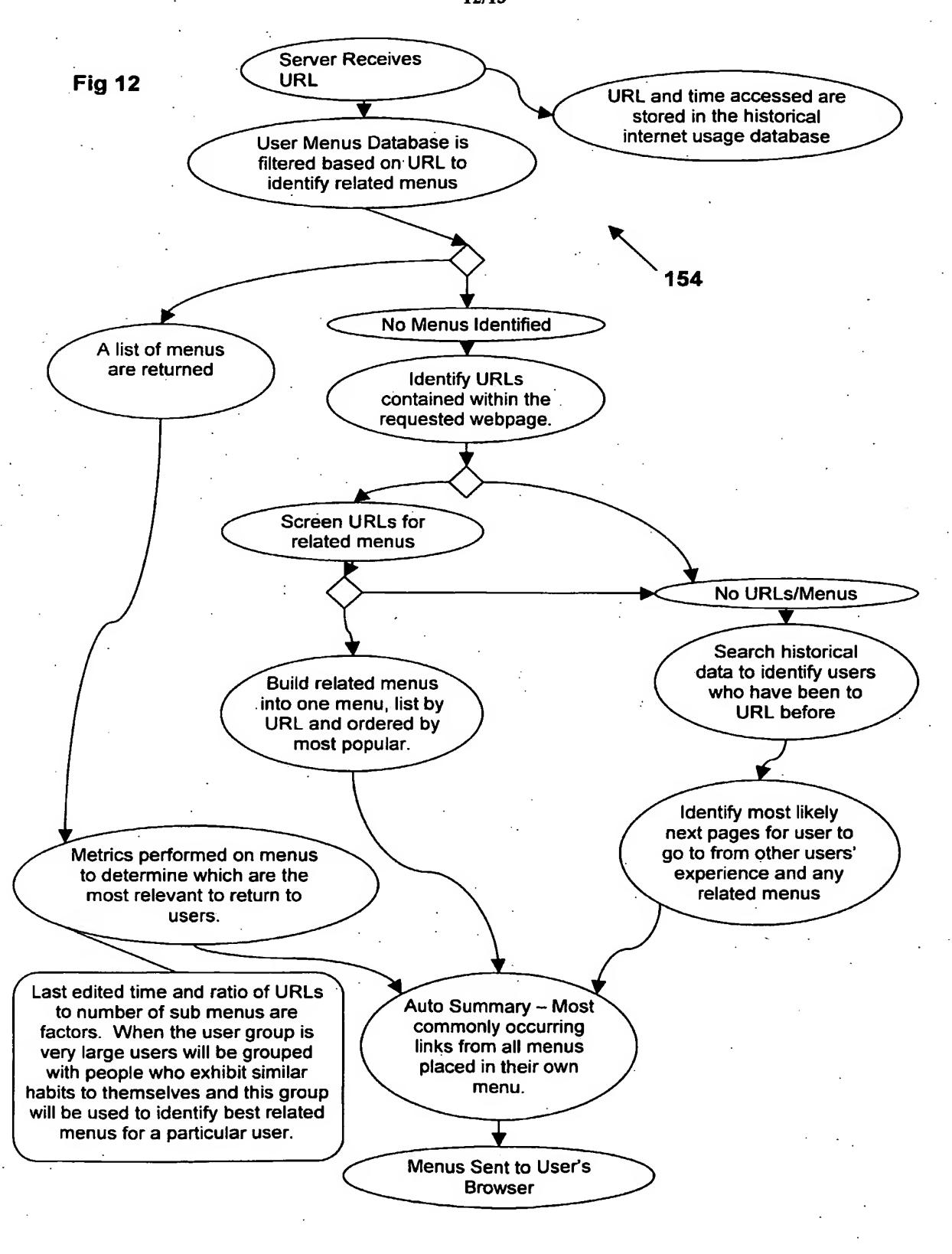


Fig 13

